

Heather Steckley | mobile: 413.530.8815

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Skills: Concept design, motion graphics & animation for montages, titles, promos & various on-air pieces.

Concept to completion stop-motion animated shorts, puppet fabrication, set design, compositing & visual effects.

Software: After Effects, Flame, Photoshop, Illustrator

Final Cut Pro, Flash, Dreamweaver

Some Maya experience

Education: Parsons The New School for Design, NYC / Design & Technology Dept.  
MFA - Broadcast & Animation; 5.21.04

University of Wisconsin- Milwaukee

BFA - Graphic Design; 12.21.98

Professional Experience: 2006- Present

HBO, Graphic Designer

Design & animation for various on-air projects.

(Promos, Titles, ect.)

2004-2006

Freelanced & worked on experimental projects.

Feature project: Animated backgrounds for local charity fashion benefit

Select Clients include:

Julie Knie, singer/songwriter ([www.julieknie.com](http://www.julieknie.com))

Captivate Network ([www.captivate.com](http://www.captivate.com))

Byte Studios Inc. ([www.bytestudios.com](http://www.bytestudios.com))

2002-2004:

Parsons School of Design

Student/ Office Assistant for Office of Academic Affairs

2001-2002:

Freelance Graphic Designer

Focused on multimedia design & motion graphics.

2000-2001:

Fullhouse Media Inc.

Graphic Designer

Collaborated with teams of project managers, content producers,  
& programmers to develop web, print, CD-ROM, & kiosk projects.

1999-2000:

Byte Studios Inc.

Graphic Designer

Worked directly with clients from concept to completion of various web, print,  
CD-ROM, & kiosk projects. Worked extensively with Macromedia Flash.

Honors: 2010 - Silver ProMax BDA / Sports Media Marketing Award / Best Use of Editing  
HBO Boxing Yearender 2009

2010 - Guest Critic for Final Projects / Parsons School of Design / Visual Effects

2009 - Television Programming & Promotion Awards

Finalist Certificate / Off The Record / Ringo Show Promo

Animation (Computer): Promo Spot

2005 - Guest Speaker Parsons School of Design Visual Effects Class

Topic: Green-screen techniques, compositing & animation.

5.04. 4th Annual Animation & DV Festival / Parsons School of Design;

Screening: "I Can't Draw" (stop-motion animated short)

[References available upon request.]